VoiceWarrior Download Bittorrent

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About This Software

Take command of your game using your voice to execute complex or repetitive actions. VoiceWarrior lets you build simple or complex macros that will execute at the sound of your voice. Don't worry about remembering whether your fire spell is assigned to Ctrl-F3 or Ctrl-Alt-F3. Just say "Cast Fire" - or better yet, say "I summon the flame of Anor!"

Modes

- Command Prefix: Similar in function to "OK Google" or "Hey Siri", you can customize VoiceWarrior to listen for a key word or phrase before any command. Good examples might be "VoiceWarrior" (the default), "Computer", "Command",

"Sally", "Bob", "Okay then", "Execute"... So "Execute Quick Escape" would run your quick escape macro.

- Always On: In the heat of battle, keywords can get annoyingly repetitive. If you go full tilt voice control, you aren't going to want to beg "Sally" or "Bob" to do your bidding ten times a miniute. "Always On" is the way to go if you intend to rain down verbal supremacy on your foes.

- Push to Talk: If you also use a chat program that supports push to talk, you can keep your complaining and your commands on seperate channels by using a different Push to Talk key for each purpose.

Features

- Text to speech feedback: You say "Prepare for battle", all of your party buff spells are cast, and then you hear "Your companions seems stronger now."

- Custom music playback: As soons as you hear "Your companions seem stronger now", your music changes to your chosen battle anthem. We are partial to Pantera's Vulger Display of Power albulm.

- Custom Sound Effects: You say "Fire Phasers", and you hear a clip of Scotty saying "Aye Captain". Or maybe you say "Teleport Home" and you hear dorothy say "There's no place like home". Your imagination is the only limit here. The internet has every sound clip you can imagine.

- Tags: Tag your commands with mutiple categories. For example, put your "Fireball" command in the Battle, Offense, and Spells categories.

- Command Management: Enable or disable single commands or entire cagegories from a macro. For example you can have one set of commands for Battle, another for exploring, and yet another for PVP. "Cast Buffs" might mean something different in each scenario. You could also setup a category for your game's menu system, and activate it using a command that disables all other command categories.

- Sub Commands: No need to define macros over and over again to include the same functions in another macro. Have your "Fire Everything" command call "Fire Phasers", "Fire Photo Torpedos", and "Reinforce Forward Shields".

- System Profile: You can configure a system profile of commands that are always loaded in addition to the current loaded profile.

- Named Profiles: Using the system profile, you can setup profile load commands to open specific profiles. "Voicewarrior load profile for VR", "VoiceWarrior load profile for Minecraft"

- Virtual Reality: While there is nothing specifically VR about VoiceWarrior from a technical perspective, headsets with microphones go with VR like peanut butter goes with jelly. One thing that seems to be more difficult than it should is moving from the Oculus Store to Steam (where all your paid apps are, right?). So then, you can see how it would be great if you could have VoiceWarrior launch Steam in VR Mode. Just sayin'...

Title: VoiceWarrior
Genre: Utilities
Developer:
DevPossible
Publisher:
DevPossible
Release Date: 20 Nov, 2017

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Minimum:

OS: Windows 7 x64

Processor: 1.8 GHz Intel® dual core or equivalent AMD processor (x64)

Memory: 1 GB RAM

Graphics: DirectX 9-class graphics card

Storage: 300 MB available space

Sound Card: Sound card with Microphone Support

Additional Notes: Microphone required!

English

	Actions	Input	Audio	Script	System

Manage Command	Action	Command Display Name	Delay
	Toggle ▾		0

Actions | Input Audio Script System

Keyboard	Key Delay	Key Script		Delay
	20			0

Actions | Input Audio Script System

Text to Speech Read Aloud   Delay
                                                                        0

Read Aloud

Awesome, clean and simple to use and I look forward to see where this tool goes. ** Was not paid or given a copy to review. **

Pros:
1. Do not have to enable windows speech recognition! (Cortana cant her you! I personally disable all of her that I can)
2. Small and quietly listens for command to activate it's self.
3. Supports deeper scripting and command functions (I have not tried them)
4. Simple commands such as open multiple programs before gaming I.e. Recording software mod tools, system monitors etc..
5. No noticeable lag while gaming.
6. No issues seen with using other voice in game chat (The Division) or Skype. Also tried it with ARK no in game chat. (USB Sennheiser 363D)
7. A button that allows you to deactivate it's listening from the task tray.

Cons: (Still EA, nothing to bad):
1. UI needs some work, seems that the menu button bar is clipped half way which makes identifying the buttons difficult.
2. Help system is a bit dated and persists in resizing it's self vs. rather than remembering last window size.
3. A bit confusing to set-up at first, a small tutorial to build your fist command would be nice.
4. Shows your ingame status as using Voice Warrior until you start a game.
5. Requires Steam to be running.

Wishes:
1. Might be fun to allow schemes for the tool, I like to personalize my tools to fit my gaming rig's overall scheme.
2. Animated icon in task tray when it hears or is waiting for a command as well as when it is disabled.

I have not tried the more complex commands and usage of the application while in game to activate game commands. I'll continue learning and update the review if I find anything that stands out. For a Early access tool at 3.99 USD, im not sorry I spent the 4 dollars.

Ran the software on both Windows 10 Pro, Windows 8.1.. I have to recommend this. I can use it to open programs and auto login. I use it in winamp to change visualizations. Its so cool to be playing guitar and scream SOLO and a wild visualization pop up.
Other cool uses:
cntrl + z undo
alt+f4 quit
cntrl +s save
and so on its the most accurate voice recognition I've used.. Commands recognition is great!
Options for Steam URI commands are a sweet addition.. I absolutely love this software! I know its a little early to say anything about it. I just got it about an hour ago. Im already in love, im using it as a way to control my pc with my voice. It is amazing, you can set certain mp3 files to play when you say something, which is really cool.
Its very customizable, my only problem with it, is that it cant be opened without steam running. Which is fine, but can be annoying.. It works, and it does what it says on the tin; it detects your voice and does actions based on the command. However, the interface is hard to use, has no warnings for deleting actions or creating a new file, and seemed to make other issues for me. If the developer fixes these issues, it may be worth your money.. Easy to use, the voice recognition works great. This software is perfect if you're too lazy to do repetitive task and also good for gaming binding the hotkeys using your own voice without worry pressing\/remembering the keys. You can talk whatever you want and the program will do it for you, thats which make it special. Imagine if you automate all the tasks (open program, browser, gaming, play music, macro, etc).. I have used this for a while now and really impressed how good this little app is! It recognize voice properly even my spelling is not so good. I use this app with games and regular using in windows. It makes daily use much easier when you can just say e.g. "open facebook" and it opens it automatically, or in game you just say "nightvision" and boom you have nightvision... There is so much possibilities with this app! Thanks for the developing this!. Software scripting function does not work, in multiple ways, support requests are completely ignored, software seems unfinished and abandoned, there are better options of the same idea available on steam. This thing is great! i use it for MMO games when i just need extra buttons that i do not have.. I have to recommend voice warrior. I have the word "load" set to R, so in any FPS game I play I can reload with my voice. Epic!!!

This piece of software works like a charm, although there are some small bugs. The recognition is much better than VoiceBot imo! Had some trouble at setting it up at first, but once that was done, I immediately started making several presets for a few games I had in mind. I also started making triggers for computer usage, such as listening to my voice, saying what's up, and just giving natural answers when I say thank you to the bot. It's all configurable! I would love to see where this project is going, and I'm happy to be aboard!. It's awesome to yell stuff and it does stuff for you, like open browser and stuff. I thought this would be a neat idea for controlling pubg and other games. I gave it a solid 5 hours in gameplay. It does as it promises. However, its not 100% even with "microsoft voice training."

I had pretty much everything in control with my voice. Most of the time I had to issue commands more than once till the software picked up what I was telling it to do. I found having MAP as a command in the software, with pubg, the map would flash every other time I issued a command.
ie. Issuing reload, or weapon 1, the map would quickly flash before the command was initiated. Removing the command entirely in pubg fixed this.

Small bugs like this were found with this specific game, I didnt try it with other games. Although it would seem useful in rts games as well, I didnt bother to try as you would have to make profiles for every game, and load them in. Constantly trying which voice commands work better. I found rather than having 1 sylable letters as a command, the program was more effective with actual words.
ie. reloading a weapon as reload would work better than saying "r" or "4" in most cases.

I sent a couple bug reports through its automated report system everytime the program crashed, usually it only crashed while I was making commands for it. While I used it in gameplay, it was never a problem.

Getting used to the layout and making commands was never an issue, its super easy, the self help guide is straight forward.

I cannot recommend this program at the moment cause of the small issues I had with the game I wanted to use it with. (PUBG) I'm sure its very useful for other players in other games. Perfect if you are dealing with injuries, which prevent you from taking full control of your game. It takes time to set up and time to perfect each command.

If there was a way to record each of your commands, and the program issued those in game. It might be more effective. However it is based on windows voice system, so you basically have to issue commands with clear, and concise words, doing the windows voice recognition test helped a little, but it still had problems triggering those commands each time I selected one.